

- 1 1. A method, comprising:
2 storing a music file for a user;
3 receiving a request from the user for playback of the music file; and
4 transmitting the music file to the user for playback, using wireless
5 transmission, as a streaming music file.
6
7 2. The method according to claim 1, further comprising:
8 receiving from the user a request to store the music file; and
9 wherein the storing is carried out as a response to the request to store the
10 music file.
11
12 4. The method according to claim 1, further comprising charging the user a fee
13 for storage of the music file.
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15 5. The method according to claim 1, further comprising charging the user a fee
16 for transmitting the music file to the user.
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18 6. The method according to claim 1, further comprising uploading the music
19 file from the user prior to the storing.
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21 7. The method according to claim 1, further comprising obtaining the music file
22 from a commercial music source prior to the storing.
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24 8. The method according to claim 7, further comprising paying a royalty for use
25 of the music file.
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- 1 9. An electronic storage medium storing instructions which, when executed on
2 a programmed processor, carry out a method, comprising:
3 storing a music file for a user;
4 receiving a request from the user for playback of the music file; and
5 transmitting the music file to the user for playback, using wireless
6 transmission, as a streaming music file.
7
8 10. The electronic storage medium according to claim 9, further comprising:
9 receiving from the user a request to store the music file; and
10 wherein the storing is carried out as a response to the request to store the
11 music file.
12
13 11. The electronic storage medium according to claim 9, further comprising
14 charging the user a fee for storage of the music file.
15
16 12. The electronic storage medium according to claim 9, further comprising
17 charging the user a fee for transmitting the music file to the user.
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19 13. The electronic storage medium according to claim 9, further comprising
20 uploading the music file from the user prior to the storing.
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22 14. The electronic storage medium according to claim 9, further comprising
23 obtaining the music file from a commercial music source prior to the storing.
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1 15. An data center, comprising:
2 a content server that stores music files for plurality of users;
3 means for receiving a request from the user for playback of the music file;
4 and
5 means for transmitting the music file to the user for playback, using wireless
6 transmission, as a streaming music file.
7

8 16. The data center according to claim 15, wherein the means for receiving
9 further comprises:
10 means for receiving from the user a request to store the music file; and
11 wherein the storing is carried out as a response to the request to store the
12 music file.
13

14 17. The data center according to claim 15, further comprising means for
15 charging the user a fee for storage of the music file.
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17 18. The data center according to claim 15, further comprising means for
18 charging the user a fee for transmitting the music file to the user.
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20 19. The data center according to claim 15, further comprising means for
21 uploading the music file from the user prior to the storing.
22

23 20. The data center medium according to claim 15, further comprising means
24 for obtaining the music file from a commercial music source prior to the storing.
25

- 1 25. A method of operation of a wireless music player, comprising:
2 receiving a user input for playback of a music selection;
3 transmitting a request to a data center for the music selection;
4 receiving a streaming data file representing the music selection;
5 decoding the streaming data file to produce an audible representation of the
6 music selection; and
7 playing the audible representation of the music selection for the user.
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9 26. The method according to claim 25, wherein the streaming data file is
10 received using a wireless protocol.
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12 27. The method according to claim 26, wherein the wireless protocol comprises
13 Wireless Application Protocol (WAP).
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28. An electronic storage medium, storing instructions which, when carried out on a programmed processor carry out a method of operation of a wireless music player, comprising:

receiving a user input for playback of a music selection;

transmitting a request to a data center for the music selection;

receiving a streaming data file representing the music selection;

decoding the streaming data file to produce an audible representation of the music selection; and

playing the audible representation of the music selection for the user.

Year	1977	1978	1979	1980	1981	1982	1983	1984	1985	1986	1987	1988	1989	1990	1991	1992	1993	1994	1995	1996	1997	1998	1999	2000	2001	2002	2003	2004	2005	2006	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023	2024	2025	2026	2027	2028	2029	2030	2031	2032	2033	2034	2035	2036	2037	2038	2039	2040	2041	2042	2043	2044	2045	2046	2047	2048	2049	2050	2051	2052	2053	2054	2055	2056	2057	2058	2059	2060	2061	2062	2063	2064	2065	2066	2067	2068	2069	2070	2071	2072	2073	2074	2075	2076	2077	2078	2079	2080	2081	2082	2083	2084	2085	2086	2087	2088	2089	2090	2091	2092	2093	2094	2095	2096	2097	2098	2099	2100
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